

# Bubble Sort Code

```
public static void bubbleSort(Comparable[] theArray, int n) {
```

```
// -----
// Sorts the items in an array into ascending order.
// Precondition: theArray is an array of n items.
// Postcondition: theArray is sorted into ascending
// order.
// -----
boolean sorted = false; // false when swaps occur
for (int pass = 1; (pass < n) && !sorted; ++pass) {
    // Invariant: theArray[n+1-pass..n-1] is sorted
    // and > theArray[0..n-pass]
    sorted = true; // assume sorted
    for (int index = 0; index < n-pass; ++index) {
        // Invariant: theArray[0..index-1] <= theArray[index]
        int nextIndex = index + 1;
        if (theArray[index].compareTo(theArray[nextIndex]) > 0) {
            // exchange items
            Comparable temp = theArray[index];
            theArray[index] = theArray[nextIndex];
            theArray[nextIndex] = temp;
            sorted = false; // signal exchange
        } // end if
    } // end for
    // Assertion: theArray[0..n-pass-1] < theArray[n-pass]
} // end for
} // end bubbleSort
```

At most  
(n-1) passes

→ Pass 1 requires (n-1) comparisons  
and at most (n-1) exchanges  
Pass 2 requires (n-1) comparisons  
and at most (n-2) exchanges  
⋮  
⋮  
⋮

} exchanges

In general pass  $i$  requires  $(n-i)$  comparisons  
and at most  $(n-i)$  exchanges.

The worst case:

$(n-1) + (n-2) + \dots + 1 = n * (n-1) / 2$  comparisons  
and  $(n-1) + (n-2) + \dots + 1 = n * (n-1) / 2$  exchanges  
Each exchange requires 3 data moves.

$$\text{Total} = \underbrace{3 * (n) * (n-1) / 2}_{\text{exchanges}} + \underbrace{n * (n-1) / 2}_{\text{comparisons}}$$

$$\frac{4(n)(n-1)}{2} = 2n^2 - 2n$$

$O(n^2)$  worst case

Best case occurs when the original array is already sorted and no exchanges  
One pass (n-1) comparisons.  
 $O(n)$